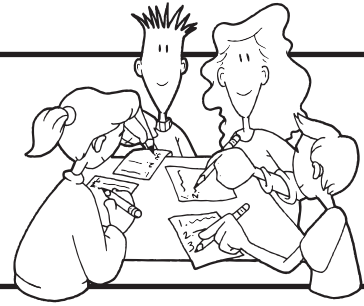


School Trainer

Day 1 Agenda



1. **Introduction**
2. **Goals**
3. **Classbuilding and Teambuilding**
 - a. Picking Stickies
4. **Pre-Assessment**
 - a. Seven Keys
 - b. Structures
5. **Module 1: Brain-Friendly Teaching**
 - a. Goals
 - b. Classbuilding: StandUp-HandUp-PairUp
 - c. Teambuilding: RoundRobin
 - d. Management Tips
 - e. Attributes of Classbuilding and Teambuilding
 - f. Review
 - g. Processing
 - h. Closure and Assignment
 - i. Silly Sports & Goofy Games
6. **Module 2: Benefits of Cooperative Learning—Part I**
 - a. Goals
 - b. Classbuilding: Find Someone Who
 - c. Teacher ABC: Oral Questions
 - d. Benefits
 - e. Stop Structures
7. **Module 2: Benefits of Cooperative Learning—Part II**
 - a. Timed Pair Share Role Play
 - b. Closure and Assignment